AMENDMENTS TO THE CLAIMS

The listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

1.   (Currently Amended) A computer implemented method for automatically nullifying variables in a middleware computer program, said method comprising:

reading one or more variables included in one or more activation records included in the <u>middleware</u> computer program;

identifying a program statement in the <u>middleware computer</u> program where [[the]] <u>a selected</u> variable is last used; and

inserting a nullification statement after the identified program statement, the nullification statement adapted to nullify the ~~identified last-used~~ <u>selected</u> variable.

2.   (Original) The method of claim 1 wherein the reading, identifying, and inserting are each performed by a compiler.

3.   (Currently Amended) The method of claim 1 further comprising:

writing the activation records, <u>the</u> program statement, and <u>the</u> nullification statement to a resulting code file.

4.   (Original) The method of claim 1 wherein at least one of the variables reference an object stored in a garbage collected memory heap.

5.   (Original) The method of claim 1 wherein the activation records include one or more local variable definitions.

6.   (Original) The method of claim 1 wherein the activation records include one or more argument parameters.

7.   (Currently Amended) The method of claim 1 wherein the <u>variables reference one or more</u> objects<u>, the objects</u> [[are]] stored in a garbage collected heap stored in a computer memory, the method further comprising:

    executing a garbage collection program;

    identifying, by the garbage collection program, one of the objects that was previously referenced by ~~one of the variables included in the nullification statement~~ <u>the selected variable</u>; and

    reclaiming the memory occupied by the identified object.

8.   (Currently Amended) The method of claim 1 further comprising:

    executing a compiler to perform the reading, identifying and inserting;

    writing a plurality of program statements, including the <u>identified</u> program statement, to a resulting code file;

    writing the nullification statement to the resulting code file in a position subsequent to the identified program statement.

9.   (Currently Amended) The method of claim 8 further comprising:

    identifying one or more <u>program</u> statements from the plurality of <u>program</u> statements where one or more other ~~objects~~ <u>variables</u> are last used; and

    writing nullification statements for each of the other ~~objects~~ <u>variables</u> following the identified <u>program</u> statement corresponding to the ~~object's~~ <u>variable's</u> last use to the resulting code file.

10.   (Currently Amended) An information handling system comprising:

one or more processors;

a memory accessible by the processors;

a middleware software application that runs on the operating system, the middleware software application including a garbage-collected heap; and

a nullification tool for nullifying program references, the nullification tool comprising steps effective to:

read one or more variables included in one or more activation records included in the ~~computer program~~ middleware software application;

identify a program statement in the ~~program~~ middleware software application where [[the]] a selected variable is last used; and

insert a nullification statement after the identified program statement, the nullification statement adapted to nullify the ~~identified last-used~~ selected variable.

11.   (Original) The information handling system of claim 10 wherein the nullification tool is a compiler.

12.   (Currently Amended) The information handling system of claim 10, wherein the nullification tool is further effective to:

write the activation records, the program statement, and the nullification statement to a resulting code file.

13.   (Original) The information handling system of claim 10 wherein at least one of the variables reference an object stored in a garbage collected memory heap.

14. (Currently Amended) The information handling system of claim 10 ~~further comprising a garbage collected heap stored in the memory,~~ wherein the variables reference one or more objects, the objects store in the garbage collected heap, wherein the steps are further effective to:

execute, by the processors, a garbage collection program;

identify, by the garbage collection program, one of the objects that was previously referenced by ~~one of the variables included in the nullification statement~~ the selected variable; and

reclaim the memory occupied by the identified object.

15. (Currently Amended) A computer program product stored in a computer operable media, the computer operable media containing instructions for execution by a computer, which, when executed by the computer, cause the computer to implement a method for automatically nullifying variables in a middleware computer program, said ~~computer program product~~ method comprising:

~~means for~~ reading one or more variables included in one or more activation records included in the middleware computer program;

~~means for~~ identifying a program statement in the middleware computer program where [[the]] a selected variable is last used; and

~~means for~~ inserting a nullification statement after the identified program statement, the nullification statement adapted to nullify the ~~identified last-used~~ selected variable.

16. (Currently Amended) The computer program product of claim 15 wherein the ~~means for~~ reading, ~~means for~~ identifying, and ~~means for~~ inserting are each performed by a compiler.

17.   (Currently Amended) The computer program product of claim 15 ~~further comprising:~~ wherein the method further comprises:

~~means for~~ writing the activation records, the program statement, and the nullification statement to a resulting code file.

18.   (Original) The computer program product of claim 15 wherein at least one of the variables reference an object stored in a garbage collected memory heap.

19.   (Original) The computer program product of claim 15 wherein the activation records include one or more local variable definitions.

20.   (Original) The computer program product of claim 15 wherein the activation records include one or more argument parameters.

21.   (Currently Amended) The computer program product of claim 15 wherein the variables reference one or more objects, the objects [[are]] stored in a garbage collected heap stored in a computer memory, the method further comprising:

~~means for~~ executing a garbage collection program;

~~means for~~ identifying, by the garbage collection program, one of the objects that was previously referenced by ~~one of the variables included in the nullification statement~~ the selected variable; and

~~means for~~ reclaiming the memory occupied by the identified object.

22.   (Currently Amended) The computer program product of claim 15 ~~further comprising:~~ wherein the method further comprises:

~~means for~~ executing a compiler to perform the reading, identifying and inserting;

~~means for~~ writing a plurality of program statements, including the <u>identified</u> program statement, to a resulting code file;

~~means for~~ writing the nullification statement to the resulting code file in a position subsequent to the identified program statement.

23.   (Currently Amended) The computer program product of claim 15 ~~further comprising:~~ <u>wherein the method further comprises:</u>

~~means for~~ identifying one or more <u>program</u> statements from the plurality of <u>program</u> statements where one or more other ~~objects~~ <u>variables</u> are last used; and

~~means for~~ writing nullification statements for each of the other ~~objects~~ <u>variables</u> following the identified <u>program</u> statement corresponding to the ~~object's~~ <u>variable's</u> last use to the resulting code file.

24.   (Currently Amended) A method for automatically nullifying variables in a middleware computer program, said method comprising:

reading one or more variables included in one or more activation records included in the <u>middleware</u> computer program;

identifying a program statement in the <u>middleware computer</u> program where [[the]] <u>a selected</u> variable is last used;

inserting a nullification statement after the identified program statement, the nullification statement adapted to nullify the ~~identified last-used~~ <u>selected</u> variable;

writing a plurality of program statements, including the identified program statement, to a resulting code file; and

writing the nullification statement to the resulting code file in a position subsequent to the identified program statement.

25. (Currently Amended) An information handling system comprising:

one or more processors;

a memory accessible by the processors;

a middleware software application that runs on the operating system, the middleware application including a garbage-collected heap; and

a nullification tool for nullifying program references, the nullification tool comprising steps effective to:

read one or more variables included in one or more activation records included in the ~~computer program~~ middleware software application;

identify a program statement in the ~~program~~ middleware software application where ~~one of the variables~~ a selected variable is last used;

insert a nullification statement after the identified program statement, the nullification statement adapted to nullify the ~~identified last-used~~ selected variable;

write a plurality of program statements, including the identified program statement, to a resulting code file; and

write the nullification statement to the resulting code file in a position subsequent to the identified program statement.

26. (Currently Amended) A computer program product stored in a computer operable media, the computer operable media containing instructions for execution by a

<u>computer, which, when executed by the computer, cause the computer to implement a</u> <u>method</u> for automatically nullifying objects in a middleware computer program, said ~~computer program product~~ <u>method</u> comprising:

~~means for~~ reading one or more variables included in one or more activation records included in the <u>middleware</u> computer program;

~~means for~~ identifying a program statement in the <u>middleware computer</u> program where [[the]] <u>a selected</u> variable is last used;

~~means for~~ inserting a nullification statement after the identified program statement, the nullification statement adapted to nullify the ~~identified last-used~~ <u>selected</u> variable;

~~means for~~ writing a plurality of program statements, including the identified program statement, to a resulting code file; and

~~means for~~ writing the nullification statement to the resulting code file in a position subsequent to the identified program statement.